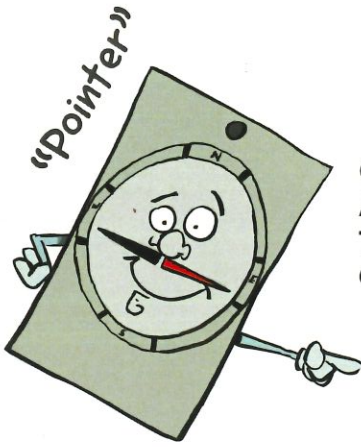


## The Leave No Trace Draw



**Group Size:** 4–6

**Age Group:** 9 or older

**Time:** 50 minutes

**Objective:** Participants will be introduced to four of the seven Leave No Trace Seven Principles:

- Know Before You Go
- Choose the Right Path
- Leave What You Find
- Respect Wildlife

**Materials:** A pre-made flip chart of Leave No Trace Seven Principles.  
Small stuff sack or hat  
Draw Deck (Included)

### Introduction (3–5 minutes)

**Introduce** self and welcome participants to the PEAK program. **Ask** how many have been hiking, camping, fishing, boating or on a picnic? **Ask** participants if they have a favorite place they visit and why. **Ask** who knows how to Leave No Trace while outdoors? Explain that Leave No Trace is information and skills that help people protect themselves and also the areas that they visit (e.g. state parks, campgrounds, etc.). Leave No Trace is about making good decisions to protect the world around you—the world we all enjoy. **Read** each Principle.

### The Leave No Trace Draw Game (40 minutes)

**Explain** that you'd like to play a game that will focus on four of the Principles. Each participant draws a card that describes a situation and a choice; those choices will determine today's winner. **Have** all the participants form a line, side by side. At his or her turn, the participant draws a card from a hat or sack and hands the card to you. **Read** the card and the choices. After a participant chooses an answer, provide the correct response then have the participant **take** the appropriate number of steps forward or back. **Discuss** the Principle the card reflects. Each participant should draw two or three times as time permits. The "winner" is the one closest to the front.

### Wrap Up (3–5 minutes)

Congratulate the winner, but stress that all made some great choices and *all* really won.

**Explain** how the Leave No Trace Seven Principles teach people to care for the environment while enjoying outdoor activities. Recreation can sometimes cause impacts (damage) to the land, but by following these Principles, we can enjoy our favorite places every time we visit. **Point** to the flip chart and **read** the Principles again. **Hand** out a small reference card to each participant. **Tell** them to keep these cards, and use them as a reminder of how they can enjoy outdoor activities more wisely. **Ask** for any last questions. Thank them for their time and attention, and tell them you hope to see them again!



When you left for a day hike it was clear and sunny—during the hike, a storm moves in and rains for twenty minutes. For 2 steps, you:

- A. Find a tree to stand under so you don't get soaked.** (2 steps back)
- B. Pull out a rain coat and a hat you brought "just in case."** (2 steps forward)

Your class is on a field trip at a local trail and as it grows closer to lunch time you start feeling hungry – for 1 step, you:

- A. Realize you forgot to bring a lunch or a snack and start feeling hungry.** (1 step back)
- B. Have a great time knowing your lunch and a quick snack are in your pack.** (1 step forward)

You're having so much fun on your hike, you suddenly realize you drank all your water. Luckily, there's a stream flowing with clear, cool water—for 3 steps, you:

- A. Fill your water bottle from the stream and drink it.** (3 steps back)
- B. Remember that you packed an extra water bottle and drink that instead.** (3 steps forward)

You're on a picnic with your college age brother (or sister). It's a really hot weekend and they find a nice shady spot next to the creek. The cold water will chill the sodas and water you brought. For 1 step, you:

- A. Put your drinks in a mesh bag to chill in the river while you set up camp.** (1 step back)
- B. Look for another site 100 big steps away from the river and put the sodas in the shade.** (1 step forward)

It's time to stop for lunch. Your choices to sit and rest include a meadow with pretty wildflowers in bloom or a big, flat rock. For 2 steps, you:

- A. Pick the rock to sit on.** (2 steps forward)
- B. Choose the meadow so you can lie down and rest among the flowers.** (2 steps back)

You and a friend are riding bikes in a race. When you turn the corner you realize you can win by going off the path as a shortcut. For 2 steps, you:

- A. Cut the corners and win the race!** (2 steps back)
- B. Stay in the middle of the path and ride carefully.** (2 steps forward)

You find a nice flat spot to pitch your tent however, there are rocks, branches and leaves in the area. For 2 steps, you:

- A. Clear the area but replace the items when you break camp.** (2 steps forward)
- B. Clear the area so the next person can also use the site.** (2 steps back)

You come across a section of trail that is closed since birds are nesting, but the other path is longer and harder than your original route. For 3 steps, you:

- A. Take the different route.** (3 steps forward)
- B. Continue on the original route to get a glimpse of any nests or babies.** (3 steps back)

You come to a fork in the trail, the directional sign has been knocked down and dismantled by a recent storm and the fallen tree limbs and debris make it hard to see the trail. For 3 steps, you:

- A. You consult your map, check your compass bearing and get back on the right trail.** (3 steps forward)
- B. Climb over and make your own trail.** (3 steps back)

You're out for a walk when wildflowers are blooming. Wouldn't your Mom love a bouquet? For 3 steps, you:

**A. Pull out your camera and take a photo to make a card for her later.** (3 steps forward)

**B. Make sure you pick different colors for variety.** (3 steps back)

You come across a bunch of interesting feathers that you think will really add to a homework project. For 2 steps, you:

**A. Grab a handful, but not all.** (2 steps back)

**B. Leave them behind and make a quick drawing that you can use on your display later.** (2 steps forward)

You and your friend find a perfect arrowhead. Your friend decides to keep it for a souvenir. For 2 steps, you:

**A. Look for one that you can take home too.** (2 steps back)

**B. Bring out your camera and convince your friend to take a photo instead.** (2 steps forward)

You stop for lunch and a really friendly chipmunk arrives to keep you company. As you eat, some breadcrumbs and peanuts drop which he seems to like. For 1 step, you:

**A. Drop more, he seems really hungry.** (1 step back)

**B. Pick up what you already dropped.** (1 step forward)

In a nearby meadow, you see a deer and her fawn grazing. For 3 steps, you:

**A. Stand still and make hand signals for others to remain quiet so they can see.** (3 steps forward)

**B. Run quickly into the meadow to try and get a better look.** (3 steps back)

You and some friends are out for a hike. You come across some wild rabbits. One appears to be limping. For 2 steps, you:

**A. Decide one of you should run after him to help (they are harmless.)** (2 steps back)

**B. Quietly walk away so he doesn't get scared and possibly hurt himself more.** (2 steps forward)